Eccentric Elves’ Purveyors of the FINEST Elven Arts

We have all of your artisanal needs

\*This document describes our team social contract for this project\*

Reference [Establishing Norms](https://docs.google.com/document/d/1qquhoredhOu-DCmByEU-KDdJXP6XDL962fwYdl_lLaQ/)

# Roles

* Taskmaster
* Gitmaster
* Testmaster

# Daily process

* Morning standup started by yesterday's Taskmaster
  + New roles assigned (by yesterday’s Taskmaster)
  + Yesterday? Today? Obstacles? (by today’s Taskmaster)
* Pair program on assigned tasks
* Record issues that are non-blocking and discuss right after lunch at re-group meeting
* Bring up any blocking issues after 15 minutes of spinning your wheels
* At 2:30pm have re-group meeting where you check-in with blockers, status updates and plan for EOD merge
* Immediately prior to end of day make applicable PRs, review each other’s code and merge into master

# Team expectations

* Each of us reserves the rights to our nights and weekends, and we have all been straightforward about when and how we can commit to working on the project
* If you have a blocking issue, slack before interrupting another’s train of coding-thought
* We will assign tasks vertically (instead of horizontally)
* None of us will specialize in terms of front-end and back-end code
* Don’t interrupt - raise your hand
* Share the mic
* Disagree often and discuss -- argue infrequently
* At least message the group when you change what you are working on

# Issues

* If the group is divided on a certain decision we will take the following steps:

1. Take 10-15 minute break
2. List out the pros / cons
3. Vote on it
4. If the vote is split, escalate to a fellow or instructor

* If you are frustrated
  + Take a walk or get some water
  + Talk constructively about actionable items (e.g. raise your hand instead of interrupting, let me learn and struggle until I ask you for help, etc.)
  + Bring in a 3rd party (e.g. fellow, instructor) to mediate if you feel too frustrate